

games and activities that you can try at home!

For even more fun, check out Drama Geezers, a YouTube Channel with drama games:

https://m.youtube.com/channel/UCaAObJQUpOTDpZepta2t0Tg

CUDDLY TOY SPEECH BUBBLES

Speech Bubbles is a drama project that uses children's stories as the inspiration for creative fun - why not gather some toys in a circle and play Speech Bubbles with them. Get them to start with the Speech Bubbles chant, then act out a story, and at the end they could say what they liked best.

"In Speech Bubbles we do good listening
In Speech Bubbles we take turns
In Speech Bubbles we are gentle with each other
In Speech Bubbles we do great acting!"

Your friends, cousins, grown-ups could all join in.

CUDDLY TOY HIDE AND SEEK

Hide your cuddly toys for another person to find! Make up a story about how they got there.

NEWSPAPER RACE

Pretend the floor is hot lava. Build a bridge with newspaper to get to the other side of the room. Don't fall into the lava! If there are other people who want to play then you could make it a competition. Who can get to the other side first?

THIS IS NOT A SPOON, IT IS A...

Pick any household object. Pretend it is something else and act it out. So a spoon could become a telephone! See how many different ideas you can come up with. Pick another object and try again! Play by yourself or with any number of people, taking turns to come up with ideas.





IMAGINARY GIFT GIVING

Give somebody else an imaginary gift, in an imaginary box, bag or parcel of any size. Don't tell them what it is. When they open the gift, they have to make up what it is, and pretends to play with it. Now it's their turn to give you an imaginary gift! If you are on your own you could play this with your favourite cuddly toy.

STORY ROLL

Roll a soft ball, rolled up sock or soft toy back and forth and each time you get it you have to say the next line of a story. The story could be completely made up or your version of one you already know.



GET MOVING

Put on some music, dance around and freeze when the music stops. Take turns with who stops and starts the music. Use fast or slow music to try different ways of moving.

FIVE THINGS

Write on separate pieces of paper categories that can include 5 things like colours, household objects, items of clothes. Put these into a box. Pick someone to take one of the categories out then all together chant "5 things, 5 things, 5 things, 5 things, 5 things". That person then has to say 5 things that are in that category. When they say the 1st thing everyone then says "one". For example if they picked colours, they would say "Yellow", everyone says "one". Then "Blue", everyone says "two" etc until all 5 are done. They then pick someone else to pick a category and then repeat.



WHICH ONE WILL YOU CHOOSE?

Ask which do you prefer? For example cats or dogs. If there are a few of you playing then the cats go to one side of the room and dogs go to the other side. Then act like a cat or dog with your body and make the sounds. Other examples include: Sweets or Chocolate. Carrots or Broccoli. Toys or computers! Of course not everything will have a sound. If you are on your own then you could get your toys to play with you!

MEMORY

This one needs a few people friends, cousins, siblings and grown-ups could all play. Put random everyday objects into a box. Pass the box around so that everyone can observe what is in the box. Get everyone to close their eyes and take one item away and get them to guess what has been taken away. Repeat until all the objects have gone.



YES, LET'S



One person starts by saying an activity that everyone can act out. For example "Let's go swimming". Everyone replies "Yes let's" and everyone acts out swimming until another person offers another suggestion.

WHATS THE STORY?

Place 6 random objects in a bag - and somebody else has to take them out one at a time and make up a story with all those things in it!

QUICK STORY!

If there's a few of you who want to play then you can make up a quick story. One person starts with a sentence for example; "Once upon a time there lived a horrible looking spider!" Then the next person makes up the next sentence. Keep going until you decide it's the end! Then you can act out the story in the story square. One person can read the story and depending on how many people there are, sit around the square and take it in turns to do the acting one sentence at a time.

MIRRORING

You need someone to play this one with you. Face each other and label yourselves person A and person B. Person A starts a gentle movement and person B copies them as if they are a mirror whilst keeping good eye contact. Then swap over.



MOVING AS IF

Move around as if you are walking through mud, move as if you are on ice, move as if you are on hot sand. You can practice characters - move as if you are a wolf, moves as if you were a mum. You can practice feelings - move as if you are sad, happy, excited etc.

GOING OUT WHILST STAYING IN!

Have you got a blue towel? Then you could pretend it was the sea. Go on, go for a swim! You could hide behind the sofa and pretend it was a cave or perhaps a gingerbread house in the forest! Where else could you imagine you were?



BEANS

You need a couple of people for this one! Shout out the type of bean and create it with your body.

Runner beans - run on the spot.

Jumping beans-jump on the spot.

Jelly beans - shake your whole body like jelly.

Baked beans - wipe your brow and say, 'Phew!'

Chilli beans - shiver as though you are very cold.

Beanie Baby - suck on your thumb.

What other beans could you make up?

KEEPER OF THE KEYS

Place a set of keys under a chair. Someone sits on the chair blind folded. One by one everyone has to try and take the keys from under the chair and back to where they are sitting without the person catching them. If the blind folded person hears they have to say **STOP** and point to where they can hear the keys.



Choose a 'Grandmother' who stands on one side of the room facing a wall everyone else is to stand the other end of the room. The objective is for everyone to creep up on 'Grandmother'. At any point (for instance if they hear movement), grandmother can turn around, where upon any child caught moving has to return to the far wall and start again from there

SHADOW PUPPETS

Make your own shadow puppet theatre and shadow puppets. You can write your own show and then create the puppets or recreate a story that you already know. Here is a link to a video of how to do this -

https://m.youtube.com/watch?v=BHw-4UOcj40



